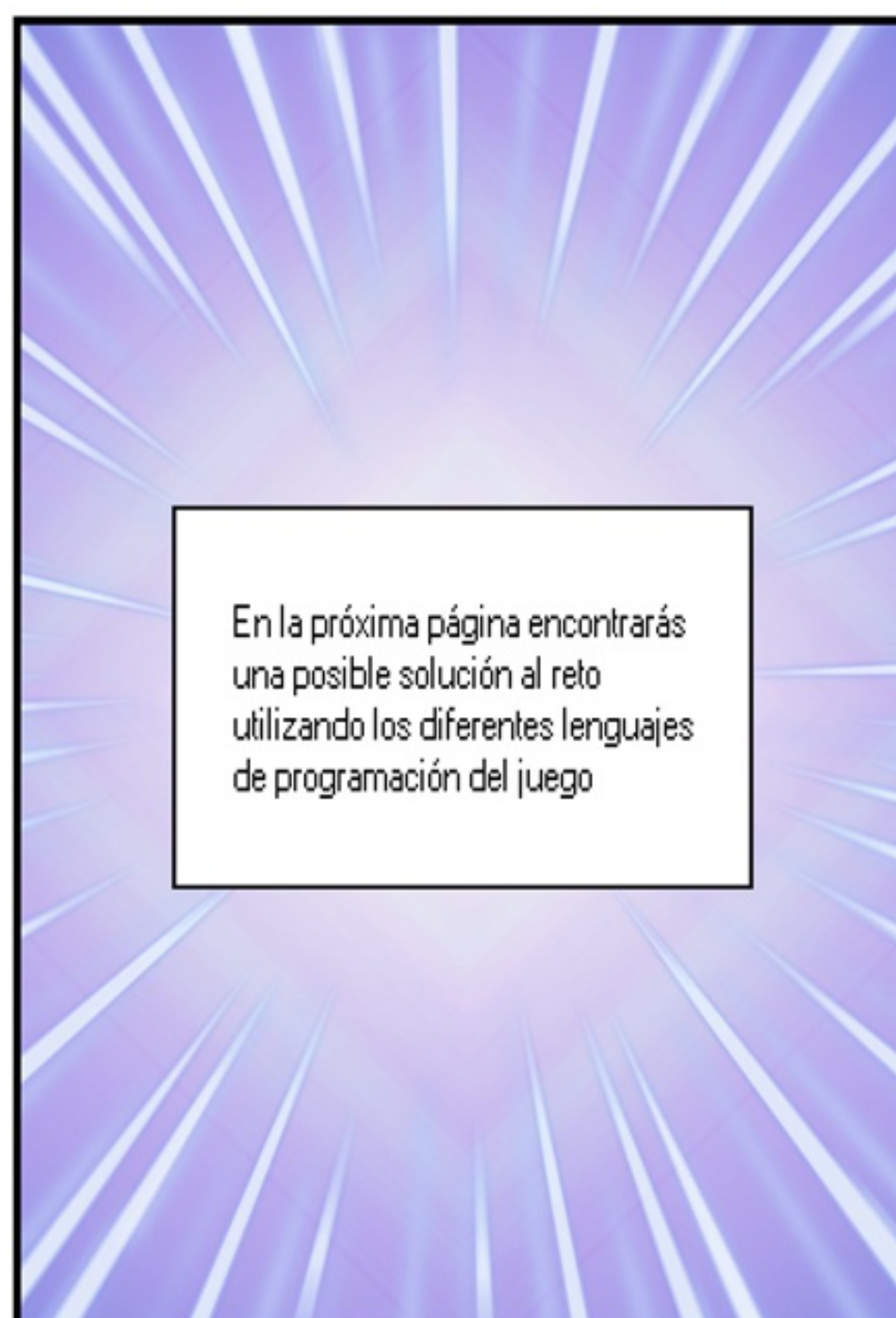


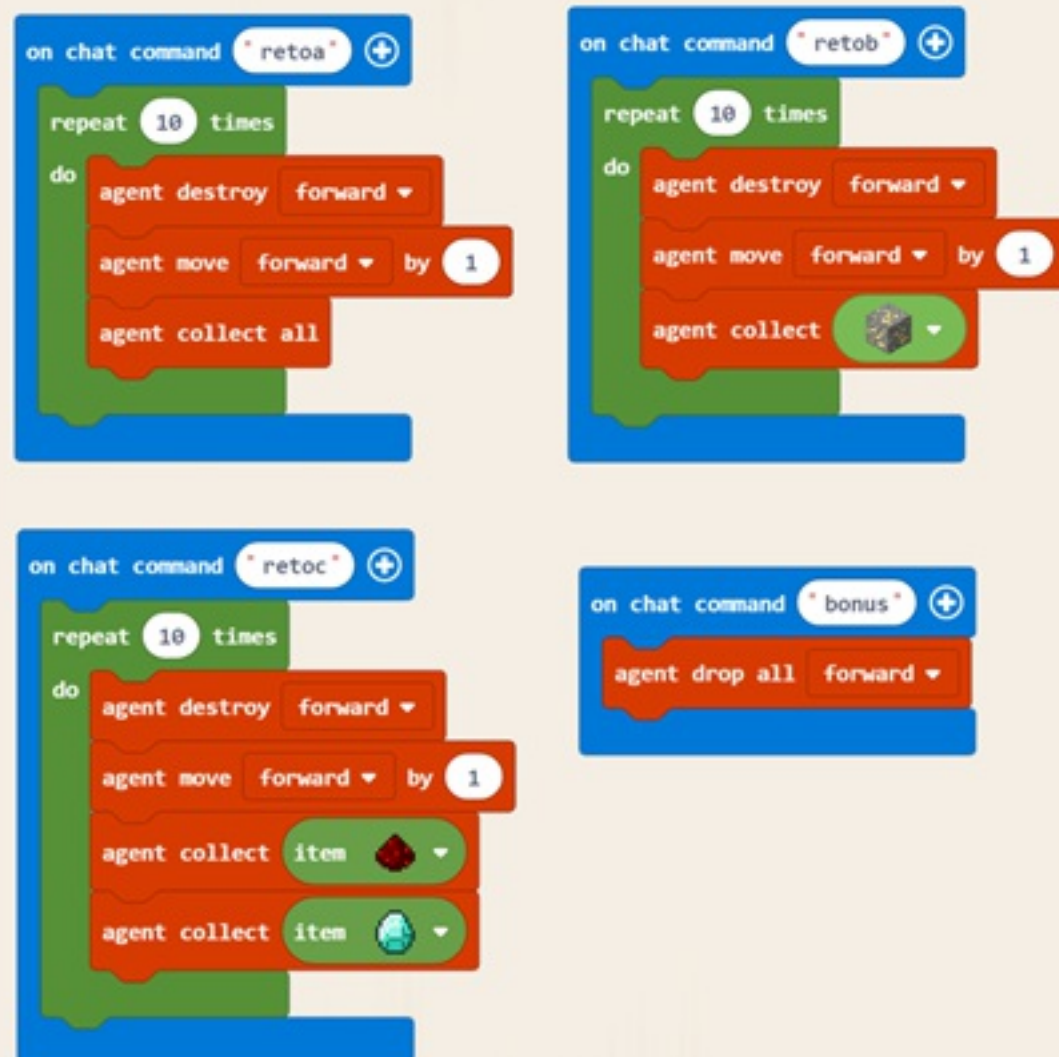
EPISODIO 5. LAS PRUEBAS DEL AGENTE







Microsoft MakeCode
brings computer
science to life with
Minecraft



```
player.onChat("retoa", function () {
  for (let i = 0; i < 10; i++) {
    agent.destroy(SixDirection.Forward)
    agent.move(SixDirection.Forward, 1)
    agent.collectAll()
  }
})
player.onChat("retob", function () {
  for (let i = 0; i < 10; i++) {
    agent.destroy(SixDirection.Forward)
    agent.move(SixDirection.Forward, 1)
    agent.collect(Block.GoldOre)
  }
})
player.onChat("retoc", function () {
  for (let i = 0; i < 10; i++) {
    agent.destroy(SixDirection.Forward)
    agent.move(SixDirection.Forward, 1)
    agent.collect(Item.Redstone)
    agent.collect(Item.Diamond)
  }
})
player.onChat("bonus", function () {
  agent.dropAll(SixDirection.Forward)
})
```



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Tynker! Build
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instant structures,...

